

## Competition rules for Underage Spring Leagues 2012 (Minor, U16 & U14)

### Players Eligibility:

1. *The following is the eligible dates for which girls can play in the league.*
  - Any player born on or after **1<sup>st</sup> January 1998** is eligible to play **U14** football in 2012.
  - Any player born on or after **1<sup>st</sup> January 1996** is eligible to play **U16** football in 2012.
  - Any player born on or after **1<sup>st</sup> January 1994** is eligible to play **U18** football in 2012.

### Fixtures:

2. **First named team at home** - If the home teams pitch is not available the venue must be offered to the opposing team at least 24 hours in advance of the original fixture time.
3. Games can only be re-arranged on agreement from both clubs once *the coordinator is informed* of decision and reason. Any/every request for postponement or rearrangement of a match must then be confirmed by email to the league co-ordinator by both clubs
4. Both teams are jointly responsible for confirming fixtures to the coordinator **not less than 6 days in advance of official fixture date** – so that referees can be appointed.
5. All results and match reports must be sent to the coordinator by both clubs at the end of the game.

### Games:

6. All teams must have a minimum of 11 players to start a game in order for that game to be legal in Ladies football terms. All games to start with equal numbers and be played with equal numbers of players, i.e. 11, 12, 13, 14 or 15 aside, but not less than 11 a side. All semi-finals and finals are 15 aside unless agreed by fixtures secretary in advance where a club has been unable to field a full 15 players in its group games.
7. Teams must start with the maximum number of players possible. (Both teams can't play 12 a side and both have subs).  
***For semi finals & finals, you must notify the opposition & coordinator by phone call, if you will have less than 15 players (not less than 11) available to play not less than 24 hours before scheduled throw-in.***
8. Unlimited number of subs can be used in the group stages, semi finals & finals
9. In the event of a team requiring a game to be cancelled it is their responsibility to ensure the game is played prior to the league finish date. Points will be awarded to the opposition should the game not be played. ***If there is any difficulty in rescheduling the fixture the league coordinator must be informed and can re-fix the game and the fixtures committee will have final decision where disagreements occur.***
10. 3 points will be awarded for a win and 1 point for a draw.
11. Referee will be appointed by the coordinator. If this is not possible then the home team will arrange the referee from outside their club. For league matches, home team to pay the referee and the agreed fee is €30.
12. A team that is responsible and fails to play **TWO** of the group fixtures **CANNOT** qualify for a play off position. The Fixtures Committee will have the final say on any un-played games.
13. Where the away team travels to a match venue and for some reason outside their control the game is not played or deemed null and void, they will have home advantage should the match be re-fixed. The coordinator will have final say in all match fixtures.
14. Where a club fields two teams in any age group a list naming their 1<sup>st</sup> 15 players must be submitted to the Juvenile Fixture Secretary and the County Board Secretary for approval, before the start of the competition.

### **Play-Offs:**

15. If a team withdraws from a competition all teams will receive **zero** points for games whether played and unplayed against this team.
16. In the event of a tie for league position between two teams. The result of their league matches will be used to decide position and failing that, score difference in the games played between the teams will decide.

### **General Rules:**

17. A number 4 O'Neill's ball to be used in all games.
18. The duration of games are 30 minutes a half playing time on a full pitch with full adult sized goalposts, 4.5m (15ft) x 6.5m (21ft)
19. There is square ball in all competitions
20. Girls competing in all competitions must be registered members of the association at County level, Leinster level and National level before they can participate in any competition organised by Kildare Ladies County Board.
21. If a team plays an illegal player in a competition e.g. overage, member of another club, etc. the Team and Club will be expelled from the competition and this may lead to the club being suspended for six months.
22. ***A team may field overage players provided. 1. They get agreement from the co-ordinator prior to the game starting and 2. The points are awarded to the opposition.***

### **Playing Rules – (brief summary of misunderstood ladies football rules)**

23. A player cannot kick the ball if an opposing player puts her hands down to lift the ball.
24. While play does not have to be stopped immediately a player is injured, it should be stopped if the injured player is in the way of play, in any danger or if the referee deems the injury to be serious.
25. After play is stopped due to a player being injured, the team in possession retains that possession by way of a free on the restart which cannot be scored directly from.
26. No shouldering or elbowing or foot blocking is allowed in ladies football
27. A Player may pick the ball off the ground when in a standing position only.
28. Even on the ground a player may play the ball away with her hand and can score doing this.
29. A player in possession can only be dispossessed while holding the ball away from their body.
30. ***U14, U16 & Minor competitions use the sin bin rule.***
31. The referee's decision is final in all decisions, please respect it.
32. 45s must be taken from the ground for U16's & Minors and can be taken from the hand or the ground for U14's. All kick outs following a wide ball must be taken from the 13m line.
33. The fixture committee decisions are final in all circumstances where there is disagreement between teams.